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# **Linux Audio Essentials**

This post is also in the form of a video blog. Watch the video first!

- Youtube: https://youtu.be/HxEXMHcwtll
- Peertube:

https://peertube.tonytascioglu.com/videos/watch/4a6b4e74-a5af-4616-96f4-5d9773033152

The description below is longer then the one on YouTube, which passed the maximum 5000 character limit. The version here has all the full URLs and any extra comments I might add.

## **Extra Insight**

In this video, I explain how audio and sound works on Linux based comptuers and systems. More specifically, I go over the point of sound hardware, kernel drivers such as OSS and ALSA and userspace sound servers such as PulseAudio, Jack and Pipewire.

Along the way, I discuss the advantages and drawbacks of the current implementations, as well as why one implementation is often favored over another. Finally, I discuss the latest-and-greatest sound server, Pipewire, what it means, and how you can benefit from the improvements.

This video is a bit rambly at times, so please stick with me, and I hope you learn something throughout and feed your curiosity. Please feel free to use the timestamps below to skip between sections!

## **Timestamps**

(grouped by topics)

#### Introduction

• 00:00 - Introduction

#### The Hardware

- 00:18 Basic Hardware, Inputs and Outputs
- 00:36 Sound Cards (and what they do)
- 01:01 Digital Audio, PCM and extra hardware

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#### **Kernel Drivers**

- 01:29 Kernel Drivers! (How to interact with hardware)
- 01:53 OSS (Open Sound System)
- 02:12 ALSA (Advanced Linux Sound Architecture)
- 02:46 ALSA Limitations hardware mixing/multiplexing

### **Userspace Sound Servers**

- 03:54 Pulseaudio (and sound servers)
- 04:25 Benefits of PA mixing and resampling
- 07:26 Drawbacks of PA (and JACK introduction)
- 08:13 JACK and its benefits
- 09:57 Comparison with PA and other software

## Pipewire (and ramble)

- 11:12 Pipewire (and its benefits)
- 14:05 Future of Pipewire
- 15:17 Note on Bluetooth (rant)
- note: mostly fixed!
  - 17:52 Conclusion

## **Links (and references)**

#### **Sound Cards**

• https://en.wikipedia.org/wiki/Sound card

## Check ALSA compatibility of a sound card

https://www.alsa-project.org/wiki/Matrix:Main

#### DAC and ADC

- https://www.ramelectronics.net/analog-digital.aspx
- https://en.wikipedia.org/wiki/Digital-to-analog\_converter

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## **Nyquist Shannon sampling theorem**

- I didn't get to it in this video, but it explains why 44.1 and 48 kHz are perfectly fine.
- More specifically, how we can perfectly reconstruct analog waves provided no aliasing and they are below the nyquist frequency.
- https://www.allaboutcircuits.com/technical-articles/nyquist-shannon-theorem-understanding-sampled-systems/

## **Chris Montgomery Videos**

- I found these super helpful to understand digital audio and video fundamentals.
- Discusses PCM and more, and also the nyquist stuff from above in video 2.
- https://www.xiph.org/video/
- https://wiki.xiph.org/A Digital Media Primer For Geeks %28episode 1%29
- https://wiki.xiph.org/Digital Show and Tell/Episode 02
- Also see Chris' blog while you're at it, some interesting reads:
- https://xiphmont.dreamwidth.org/

### **Kernel Driver Architecture**

- I found this a simple overview when researching
- https://events19.linuxfoundation.org/wp-content/uploads/2017/12/Introduction-to-Linux-Kernel-Driv er-Programming-Michael-Opdenacker-Bootlin-.pdf

### **OSS**

- https://en.wikipedia.org/wiki/Open Sound System
- https://wiki.archlinux.org/title/Open Sound System
- ie: OSS wasn't bad, and had some afvantages over ALSA, but the licensing switch just prompted people to switch
- https://en.wikipedia.org/wiki/Open\_Sound\_System#Free,\_proprietary,\_free

#### **ALSA**

https://www.alsa-project.org/wiki/Main\_Page

- The sound card compatibility list is above. The Gentoo and Arch wiki entries are useful.
- https://wiki.archlinux.org/title/Advanced Linux Sound Architecture
- https://wiki.gentoo.org/wiki/ALSA

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## Sound card multiplexing

- https://en.wikipedia.org/wiki/Sound card mixer
- https://newbedev.com/why-do-you-need-pulseaudio
- Use a sound server. Don't do this manually https://electronics.stackexchange.com/questions/57476/how-do-i-multiplex-many-signals-into-my-sound-card

#### **Pulseaudio**

- Homepage: https://www.freedesktop.org/wiki/Software/PulseAudio/
- User docs: https://www.freedesktop.org/wiki/Software/PulseAudio/Documentation/User
- Git: https://gitlab.freedesktop.org/pulseaudio/pulseaudio
- As usual, the arch page and examples are good:
- https://wiki.archlinux.org/title/PulseAudio
- https://wiki.archlinux.org/title/PulseAudio/Examples

### Jack

- Homepage: https://jackaudio.org/
- Jack1 git: https://github.com/jackaudio/jack1
- Jack2 git: https://github.com/jackaudio/jack2
- Wiki (and tools using Jack) https://github.com/jackaudio/jackaudio.github.com/wiki
- Archwiki: https://wiki.archlinux.org/title/JACK Audio Connection Kit

## **Pipewire**

- Hoempage: https://pipewire.org/#about
- Neat demo and features, and other benefits discussed on hackaday here: https://hackaday.com/2021/06/23/pipewire-the-newest-audio-kid-on-the-linux-block/
- Archwiki as always: https://wiki.archlinux.org/title/PipeWire
- Wiki contains useful config parameters for pulse and jack: https://gitlab.freedesktop.org/pipewire/pipewire/-/wikis/home
- Git: https://gitlab.freedesktop.org/pipewire/pipewire

### **Firewire**

If you have one, your best bet is http://www.ffado.org/

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## **Notes**

- 0040 When I say sound card, most computers have one build in these days, eg: onboard audio. Physical discrete cards are mostly a thing of the past.
- 0250 Sound card multiplexing also often called hardware mixing.
- 1240 There is also a "Pro Audio" mode for sound cards that splits all the channels
- 1705 Most of these disconnection issues are now fixed as of the time of publishing!
- I'll add more notes as I remember when rewatching this.
- Please note that due to classes and school and coop, the filming/editing/uploads of my videos are very delayed, and might not be the most sensitive. This video was filmed April 2021, Edited June-July 2021, Description written August 2021. I hate writing descriptions and thumbnails...

## Contact me

Watch this video on Peertube: https://peertube.tonytascioglu.com More info is probably on my wiki: https://wiki.tonytascioglu.com

Copyright 2021 - Tony Tascioglu I'm making this freely available under a CC-BY-SA-NC.

Email: tonytash@pm.me (not monitored 24/7) I might not get to comments on this video until the end of my next school/work term, feel free to post anyways.

I hope you enjoyed the video and learned something!

#### Shoutouts

Randy MacLeod (and the rest of the Wind River Linux userspace team). I know you had asked me about Pipewire at some point, and I already had this video in the works, so hopefully you find it useful:)

## **Corrections**

I'll update this as corrections are pointed out.

From:

https://wiki.tonytascioglu.com/ - Tony Tascioglu Wiki

Permanent link:

https://wiki.tonytascioglu.com/articles/linux\_audio\_explained

Last update: 2021-08-20 20:55



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